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**EDUCATION**

**Master of Architecture**  
**University of Texas at Austin**  
University Continuing Fellowship recipient  
School Medal of the American Institute of Architects recipient

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**CREDENTIALS**

Licensed Architect  
Leadership in Energy and Environmental Design (LEED) Accredited Professional

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**TEACHING**

**University of Wisconsin-Stout. Menomonie, Wisconsin**  
**School of Art & Design**  
**Associate Professor & Program Director.** *Instructor of interdisciplinary, collaborative courses, primarily for MFA students and undergraduate game development students. Additional management responsibilities include marketing, advising, budget, and event-planning related to game development program. Campus service includes: membership or leadership on department, school and university committees; mentorship to junior faculty; advising to student organizations and Honors College students.*

**Sabbatical.** Research focused on two projects: documenting the achievements of women in architecture and a speculative proposal for modular urban agriculture. Spring 2023.

**Teaching Excellence Award.** Awarded once annually to an assistant professor in the UW-Stout College of Arts, Communication, Humanities, and Social Sciences. \$1000 professional development funds. 2018.

**Pratt Institute. Brooklyn, New York**  
**School of Art and Design, Interior Design Program**  
**Visiting Assistant Professor.** *Instructor of junior-level studios focused on commercial projects.*

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**PRACTICE**

**Beyer Blinder Belle Architects & Planners. New York, New York**  
**Associate.** *Involved in all phases of project development, specializing in design, historic preservation, urban revitalization and business development for new and long-standing clients. [www.beyerblinderbelle.com](http://www.beyerblinderbelle.com)*

**Red Star Line/People On The Move. Antwerp, Belgium**  
*Special Commendation from the 2015 European Museum of the Year Awards*

**230 Park Avenue Lobby Restoration and Adaptive Reuse. New York, New York**  
*SARA/NY Award, Rehabilitation and Remodeling*

**Empire State Building Restoration. New York, New York**  
*AIA NYS Award of Merit, Historic Preservation*  
*New York State Preservation League Excellence in Historic Preservation*

**Beacon Theater. New York, New York. New York, New York**  
*New York Landmarks Conservancy Lucy G Moses Preservation Award*

## **FILM & THEATER**

- 2023+ **LISL: Elizabeth Scheu Close, Minnesota Modernist.** Co-director, with Jane King Hession. Feature-length documentary in-progress about a pioneering architect whose life and career spanned the 20th century.
- 2019+ **The Legacy Project.** Director. Ongoing, grant-funded documentary shorts series; all subjects are women who have been elevated to fellowship in our national professional organization.
  - 2025 documentary shorts: two in-progress
  - 2024 documentary shorts: Alicia Belton, Rosemary McMonigal, Julia Williams Robinson
  - 2023 documentary shorts: Renee Cheng, Linda McCracken-Hunt
  - 2022 documentary shorts: Su Blumentals, Rebecca Lewis, Sarah Nettleton
  - 2019+ completion of 17 oral histories
- 2018 **Aquanesia.** Game Designer. An immersive-theater, multi-player, mystery game about healthy watersheds; staged in public parks in Grand Rapids and Rochester, Minnesota. Funded by a \$99,000 Minnesota State Arts Board grant. Script by Elle Thoni, produced by Northern Lights.MN
- 2012 **Cinema Six.** Art Director, New York City crew. Feature, digital, on location; dir Mark Potts and Cole Selix.
- 2007 **A Yeti In The City.** Still Photographer. Feature, digital, soundstage; dir T'Chaka Sikelianos.
- 2005 **Samuel Demango.** Production Designer. Narrative short, Super 16mm, shot in Puerto Rico; dir E. Aponte.
- 2004 **A Dirty Shame.** Art Department Intern, uncredited. Feature, 35mm; dir John Waters.
- 2003 **Perils in Nude Modeling.** Production Designer. Narrative short, Super 16mm, soundstage; dir Scott Rice.
  - Winner, WestFest Jury Citation, Production Design (Kimberly Long)
  - Nominee, Student Academy Award, Narrative Short (Scott Rice)
- 2003 **Roommate Wanted.** Production Designer. Narrative short, digital, location shoot; dir Richard Baker.
- 2001 **William Brubaker.** Second Unit Producer. Documentary short, digital; dir Brantley Hightower.

## **EXHIBITIONS**

- 2025 **Making Room: Women's Stories from the Northwest Architectural Archive.** Co-curator, with Jane King Hession and Cheryl Fong. Elmer Anderson Library, University of Minnesota. Minneapolis, MN.
- 2023 **Works (and Progress?): Reflections on "Enough".** Sabbatical exhibit. Furlong Gallery, University of Wisconsin-Stout. Menomonie, WI.
- 2016 **Mycorrhizae.** Instructor/supervisor of student-designed sculptural installation with projection-mapped animations. Northern Spark Festival. Minneapolis, MN.
- 2008 **Imagine Coney.** Group exhibition curated by the Municipal Art Society. New York, NY.

## **PUBLICATIONS**

- 2021 **Journal article: "(Fore)Casting the Present as the Future: Environment Design for the Environmental Game Aquanesia".** Pearce, C., & Fortugno, N. (Eds.) Well Played: A Journal of Video Games, Value, and Meaning. Vol. 10, No 2. Special Edition Title: Well Played: Playable Theatre.
- 2020 **Essay: "Social-Change Games Can Help Us Understand the Public Health Choices We Face".** Co-written with Nancy Berlinger, PhD. Bioethics Forum of The Hastings Center. 1 July 2020.
- 2016 **Editorial: "Nye's closing: Shouldn't preservation include cultural assets, not just bricks and mortar?"** Star Tribune. 7 April 2016.
- 2015 **Essay: "Interrogating Cliches, Developing Concepts: A Collaborative Exercise".** Jackson, M., Marinic, G., & Kirkland, L. (Eds.). National Conference on the Beginning Design Student: Proceedings.

## **PRESENTATIONS**

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- 2024 Portraits of Women Leaders: FAIA Legacy Film Project. Co-presenter with Amy Kalar. American Institute of Architects National Conference. Washington, D.C.
- 2023 Edge Dwellers: Is There Life Beyond Traditional Architectural Practice? Panelist. American Institute of Architects Minnesota State Convention. Minneapolis, MN..
- 2021 The Adjacent Possible. Panelist. American Institute of Architects Minnesota State Convention. Minneapolis, MN.
- 2019 Shaping the Built Environment Through Policy Leadership. Panel moderator. Women's Leadership Summit. Minneapolis, MN.
- 2019 Transmedia Studio: 15 Students, 6 Majors, 1 Public Art Project. Co-presenter with LB Meeker. Polytechnic Summit. Menomonie, WI.
- 2018 Keynote. Enable Symposium. Katholieke Universiteit Leuven, Belgium.
- 2017 Placemaking/Placekeeping: Economics and Vernacular Preservation. Moderator. American Institute of Architects Minnesota State Convention. Minneapolis, MN.
- 2017 The Confluence of Games and Architecture. Co-presenter with Dr. Andrew Williams. American Institute of Architects Minnesota State Convention. Minneapolis, MN.
- 2017 Mycorrhizae: An Ecosystem Of Collaboration Parallels A Creative Investigation Of Plant Communication. Co-presenter with Samantha Kufahl, April Lewer. AIGA Converge: Disciplinaries and Digital Scholarship. Los Angeles, CA.
- 2016 #ArchitectAnd: Valuing a Broader Creative Practice. Co-presenter with Rachel Usher. American Institute of Architects Minnesota State Convention. Minneapolis, MN.
- 2015 National Conference on the Beginning Design Student. Presenter. "Interrogating Clichés, Developing Concepts: A Collaborative Exercise." Houston, TX.
- 2013 Innovation in Capstone Studio Culture and in Capstone Student Projects. Presenter. Interior Design Educators Council, Pacific West Region Conference. Seattle, WA.
- 2013 Crafting Pedagogy and Fictional Place: Interior Design Education and Practice Influenced by Cinema. Presenter. Interior Design Educators Council, Pacific West Region Conference. San Francisco, CA.

## **(TEAM) GRANTS**

- 2023 \$2,500. Minnesota Architectural Foundation; in support of The Legacy Project.
- 2022 \$2,500. Minnesota Architectural Foundation; in support of The Legacy Project.
- 2021 \$2,500. Minnesota Architectural Foundation; in support of The Legacy Project.
- 2018 \$10,000. Minnesota Historical Society; in support of The Legacy Project.

## **SERVICE**

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- 2024 Reviewer. "Fashion and Play Symposium". College of Design, University of Minnesota.
- 2019 Panelist. "Make Space" event series, "Alternative Practice" panel. Women in Architecture Student Organization, University of Minnesota.
- 2017 Juror. "Art(ists) on the Verge", a fund of The Jerome Foundation. St. Paul, MN.
- 2015 Juror. Annual awards. International Interior Design Association, Pacific Northwest chapter. Seattle, WA.