Dr. Terrence R Mason

Professor, University of Wisconsin-Stout
Program Director, University of Wisconsin-Stout
Mathematics, Statistics & Computer Science Department
College of Science, Technology, Engineering, Mathematics and
Management

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Teaching Interests: Database Systems, Android, Data Structures, Web and Internet Programming, and

Software Engineering

Research Interests: Android Applications and Database Query Languages

Professional Interests: Android Application Development

Education

Ph D Computer Science
 University of Iowa
 Iowa City, IA, 2006

 MS Computer Science University of Iowa Iowa City, IA, 2005

 BA Computer Science University of Iowa Iowa City, IA, 2001

 BS Chemical Engineering lowa State University Ames, IA, 1989

Licensures and Certifications

• Certificate in Programming Mobile Applications for Android Handheld Systems: Coursera

Work Experience

Academic - Post-Secondary

- University of Wisconsin-Stout, Mathematics, Statistics and Computer Science Department Professor July 2016 -
- University of Wisconsin-Stout, B.S Applied Mathematics and Computer Science Program Director July 2016 -
- University of Wisconsin-Stout, Department of Mathematics, Statistics and Computer Science Associate Professor July 2006 - June 2016
- University of Iowa Teaching Assistant Present

University of Iowa

Research Assistant Present

Industry

Nalco/Calgon Corporation

Consulting Engineer Present

BASF Corporation

Technical Sales Representative Present

BASF Corporation

Assistant Product Manager Present

BASF Corporation

Professional Development Program Engineer Present

IBM Corporation

Internship - Semiconductor Plant Present

Intellectual Contributions

Conference Proceeding

- Mason, T. R. (2011). Trends in Computer Science Laboratories., Midwest Instruction and Computing Symposium (MICS).
- Mason, T. R. (2007). Schema-Free SQL- Providing Freedom from The Schema Knowledge Required to Formulate SQL Queries., 132, VDM Verlag Dr. Mueller.

Journal Article

 Mason, T. R. (2008). Virtualization VMWare. Journal of Student Research, VII, 30-40, University of Wisconsin-Stout.

Creative Production

 Mason, T. R. (2008). Discovering Inheritance through a popular video game in CS1 (Creative Production). Lesson Study Project Gallery.

Presentations

Poster

- o Christie, D., Mason, T. R., & Johnston, B. (July 11, 2008). Adding excitement to computer science education. Games, Learning & Society Conference, Madison, WI, United States.
- Christie, D., Mason, T. R., Johnston, B., & Teleb, R. (March 14, 2008). Discovering Inheritance through a Popular Video Game in CS1. SIGCSE 2008: The 39th ACM Technical Symposium on Computer Science Education, Portland, OR, United States.

Grants, Contracts, and Sponsored ResearchGrant

- Mason, T. R. Faculty Research Initiative Program, Seed Money. \$7000 (Funded).
- o Mason, T. R. Research Incubator Grant. \$9000 (Funded).
- Christie, D., Bae, W. D., Karmaker, A., & Mason, T. R. Professional Development in Computer Science Education. Sponsored by UW-Stout Professional Development Grant, \$3300.

- o Mason, T. R. Portals of Discovery. Sponsored by Discovery Center, \$3085 (Funded).
- o Mason, T. R. Professional Development Grant. \$3300 (Funded).
- Christie, D., Mason, T. R., Johnston, B., & Teleb, R. CS1 Lesson Study on Object Inheritance in Java.
 Sponsored by UW-Stout Nakatani Teaching and Learning Center, \$1500.

Awards, Fellowships, Honors, and Scholarships Honor

- Outstanding Research Presentation, UW-Stout (April 30, 2008)
- o Computer Science Outstanding Teaching Assistant, (September 2002)

Fellowship

o Computer Science Academic Fellowship, University of Iowa, Computer Science (September 2003)

Professional Memberships

- ACM Special Interest Group Computer Science Education (SIGCSE) (ACM SIGCSE)
- Association for Computing Machinery (ACM)
- Midwest Instruction and Computing Symposium (MICS)

Service

Department / School

- o Committee Member, Computer Science Hiring Committee (September 2014 March 2015)
- Committee Member, Level 1 Promotion Committee Associate Professor (September 2012 -December 2014)
- Committee Chair, Computer Science for Game Design and Development Hiring Committee (September 2012 - March 2013)
- o Faculty Advisor, Computer Science Minor (September 2008 May 2012)

University

UW Stout

- Program Coordinator, Applied Mathematics and Computer Science Program Board (June 2014 Present)
- Advisory Board Member, Computer Engineering Program Advisory Committee (September 2009 - Present)
- Advisory Board Member, Game Design and Development Program (September 2009 Present)
- Representative, Campus Information Technology Advisory Council (September 2007 May 2011)
- Representative, Applied Math and Computer Science Program Advisory Committee (September 2006 - May 2011)
- Coordinator, IBM Sponsored ACM Programming Contest (February 2010 December 2010)
- Team Coach, IBM Sponsored ACM Programming Contest (February 2010 December 2010)
- Judge, IBM Sponsored ACM Programming Contest (February 2010 December 2010)

Committee Member, Curriculum and Instruction Committee (September 2008 - May 2010)